

Multiojective Versions of Polynomially Solvable Problems

9.1 Algorithms for the Shortest Path Problem

This section is about the shortest path problem with multiple objectives. Let $\mathcal{G} = (\mathcal{V}, \mathcal{A})$ be a directed graph (or digraph) with $|\mathcal{V}| = m$ nodes (or vertices) and $|E| = n$ arcs. Let $c : \mathcal{A} \rightarrow \mathbb{Z}^p$ be a cost function on the arcs. In this section we consider the problems of finding efficient paths from a specified node s to another specified node t , or from node s to all other nodes of \mathcal{G} with sum objectives. We will not discuss the problem of finding efficient paths between all pairs of nodes. This problem can always be solved by solving m shortest path problems with fixed starting node s and has not been addressed in the multicriteria literature as a distinct problem.

We show that the problem with fixed s and t is difficult in terms of finding and counting efficient solutions and that it is intractable. The algorithms we present are generalizations of the well known label-setting and label-correcting algorithms for single objective shortest path problems. At the end of this section we present a ranking algorithm for the biobjective shortest path problem. We present a generalization of this algorithm that can be used as a prototype to solve any MOCO problem.

Definition 9.1. Let $\mathcal{G} = (\mathcal{V}, \mathcal{A})$ be a directed graph. Let $\mathcal{V} = \{v_1, \dots, v_m\}$ and $\mathcal{A} = \{a_1, \dots, a_n\}$ where $a_i = (v_{j_1}, v_{j_2})$ is an ordered pair of vertices.

1. A path P is a sequence of nodes and arcs $(v_{i_1}, a_{i_1}, v_{i_2}, \dots, v_{i_{r-1}}, a_{i_{r-1}}, v_{i_r})$ such that either $a_{i_l} = (v_{i_l}, v_{i_{l+1}})$ or $a_{i_l} = (v_{i_{l+1}}, v_{i_l})$. In a directed path only the former is possible.
2. A simple path is a path without repetition of vertices. A simple directed path is a directed path without repetition of vertices.
3. A cycle C is a simple path together with the arc (v_{i_r}, v_{i_1}) or (v_{i_1}, v_{i_r}) . A directed cycle is a directed simple path together with the arc (v_{i_r}, v_{i_1})

We will often identify a (directed) path by its sequence of vertices $(v_{i_1}, \dots, v_{i_r})$. Let $s, t \in \mathcal{V}$ be two vertices and let \mathcal{P} denote the set of all directed paths with $v_1 = s$ and $v_r = t$. Let $c : \mathcal{A} \rightarrow \mathbb{Z}^p$ be a cost function. The multiobjective shortest path problem is to find all efficient directed paths from s to t , i.e.

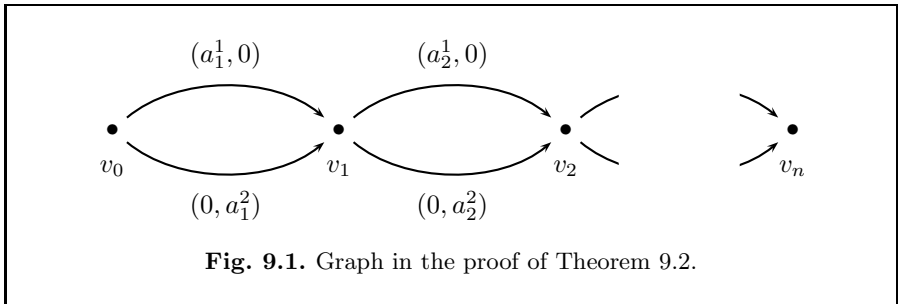
$$\min_{P \in \mathcal{P}} \left\{ \sum_{a \in P} c(a) \right\}. \quad (9.1)$$

Theorem 9.2 (Serafini (1986)). *The bicriterion shortest path problem (9.1) is \mathcal{NP} -complete and $\#\mathcal{P}$ -complete in acyclic digraphs.*

Proof. The decision version of (9.1) is: Given $b \in \mathbb{Z}^2$, $\mathcal{G} = (\mathcal{V}, \mathcal{A})$, and $s, t \in \mathcal{V}$ does there exist a path P from s to t in \mathcal{G} such that $\sum_{a \in P} c(a) \leq b$. This problem is clearly in \mathcal{NP} . We give a parsimonious transformation 0-1 KNAPSACK $\propto_p (\mathcal{P}, 2\text{-}\sum, \mathbb{Z}^2) / \text{id} / (\mathbb{Z}^2, \leq)$. Given an instance a^1, a^2, b_1, b_2 of 0-1 KNAPSACK we construct an instance of the shortest path problem as follows. Let

$$\begin{aligned} \mathcal{V} &:= \{v_0, \dots, v_n\}, \\ s &:= v_0, \\ t &:= v_n, \\ \mathcal{A} &:= \{(v_{i-1}, v_i) : i = 1, \dots, n\} \cup \{(v_{i-1}, v_i)' : i = 1, \dots, n\}, \\ c^1(a) &:= \begin{cases} a_i^1 & \text{if } a = (v_{i-1}, v_i) \\ 0 & \text{if } a = (v_{i-1}, v_i)' \end{cases}, \\ c^2(a) &:= \begin{cases} 0 & \text{if } a = (v_{i-1}, v_i) \\ a_i^2 & \text{if } a = (v_{i-1}, v_i)' \end{cases}. \end{aligned}$$

The graph defined here is shown in Figure 9.1.



Let $P \in \mathcal{P}$ be a path from s to t . Then