**Word problems and mathematical understanding**

Results of a teaching experiment in grade 2

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Abstract:
One issue in the ongoing discussion about mathematics education in primary schools is how to improve weaker pupils’ mathematical understanding. Two different training programmes for the solution of word problems were developed, each was tested in three classes of second graders; in addition, there were three control classes. One of the programmes focussed on pupils’ real-life action-related behaviour, while the other programme was based on abstract and symbolic activities. Results indicate that pupils on lower levels of academic achievement profit most from the programme with abstract and symbolic activities, whereas the progress of the pupils in the action-related programme actually was less effective than the progress of the teaching methods used by teachers in the control classes.

**Kurzreferat:** Die Förderung des mathematischen Verständnisses in der Grundschule - Ergebnisse einer Interventionstudie im 2. Schuljahr

ZDM-Klassifikation: C32, C72, F92

1. Difficulties with word problems in primary mathematics
The following transcript is a small part from an interview with an eight-year-old girl at the beginning of grade 3. She was asked to solve this problem:

John has got 7 rabbits. He has got 4 more rabbits than Thomas. How many rabbits do both boys have together?
Teacher: “Please, read the text.”
Pupil reads the text and says “7 + 4.”
T: “How did you do that? ... Why do you want to calculate in that way?”
P: “Because there is ‘how many rabbits do both boys have together’; 7 + 4 equals 11.”
T: “Why is it 7 + 4? ... (16 sec) ... How many rabbits has Jan got?”
P: “... 7”
T: “And how many has Thomas got?”
P: “4”

T: “4?” (the girl nods her head) “Where is that in the text?”
P: points to the text.
T: “Please, read the text.”
P: “He has got 4 more rabbits than Thomas.”
T: “Who is ‘he’?”
P: “Jan.”
T: “Fine. This means, Jan has got 4 rabbits more than Thomas ... and how many rabbits has got Thomas?”
P: “4”
T: “4?”
P: nods her head.

This kind of dealing with the figures in the word problem is widespread, and it might be interpreted in different ways: For example, it might be concluded that problems like this were ignored in the class yet, or that the girl didn’t pay enough attention or has little experience or understanding for this special kind of problem, or that she doesn’t like mathematics at all. Even if these conclusions were more or less correct (this girl was seen by her teacher as a rather bright learner in language, but not so good in mathematics), they do not reach to the heart of the matter.

Pupils’ difficulties with word problems are well-known; in a study with children from kindergarten to grade 3, Riley and Greeno (1988; cf. Stern 1998), e.g., found 14 types of word problems with extremely different levels of difficulty. It is noticeable that most items of the “compare” type (as for instance: “Mary has got 4 marbles. She has got 3 marbles more than John. How many marbles has John got?”) are rather difficult for younger children. On the other hand, items of the “change” type (as for instance: “At first, Mary had got some marbles. Then she gave John 2 marbles. Now she has 6 marbles. How many marbles had Mary got at first?”) which seem to be more complicated in the language used as well as in the content of the task are in fact much simpler. The level of an item’s difficulty, above all, depends on the difficulty children have to transfer the real situation given in the word problem into the mathematical language. In terms of cognitive psychology: The level depends on the fact how easy or how difficult it is to represent the situation in mind, to connect this situation with available knowledge, and to deduce adequate calculations.

2. The efficiency of actions
Independent of their complexity in language, “change” items seem to be easier because most of the real situations in these items can be represented as actions: Whereas in the term “Mary has got 3 marbles more than John” a mathematical relationship is expressed, the “change” problem “Mary had got some marbles. Then she gave John 2 marbles. Now she has 6 marbles” refers to actions, and for most children it seems to be much easier to represent actions in mind than (abstract) relationships. In most primary school classes the acquisition of new mathematical knowledge follows the pattern “abstraction from realistic situations”: Most teachers seem to believe that mathematical concepts are based on (and – referring to Piaget’s learning theory – are only based on) actions with real objects or situations. Regarding the word pro-

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blems mentioned above, for most children therefore it is an easy task when they can deal with situations which include real objects or actions or which can easily be simulated with objects. This is true, e.g., for all problems of the “combine” type (as for instance “Mary has got 6 marbles. John has got 3 marbles. How many marbles do they have together?”), and also for a lot of “change” items, but not for the “compare” items.

Following the pattern “abstraction from realistic situations” a sequence of symbols like “$3 + \square = 7$” makes sense for children when they have learnt to connect this sequence with different situations in such a way that they can transfer it also to new situations. One step on this mental process from situations to sequences of symbols (and back from symbols to situations) are diagrams which not just reproduce the situations but represent the relevant mathematical relations without irrelevant details. As an example we take the task

There are 9 children on the red bus. There are 6 children more on the green bus than on the red bus. How many children are on the green bus?

Fig. 1 is a picture of this situation with a lot of irrelevant details whereas the diagram in fig. 2 represents quantities and the relevant relationship between these quantities:

![Fig. 1: The red bus and the green bus](image1)

![Fig. 2: The red bus and the green bus](image2)

A series of problems in a “bus context” has been developed by the “realistic mathematics education” project (realistisch rekenonderwijs) at the Utrecht University (cf., for example, Treffers, 1987, or Van den Brink, 1989). This context provides a lot of meaningful mathematical word problems related to addition and subtraction.

Action-related thinking obviously becomes inadequate when the situation in a word problem cannot be simulated by actions. This is the case in word problems that can’t be described by cardinal numbers but are in need of relations between quantities. In fact, a problem becomes insoluble for a lot of children when a relation between quantities has to be recognised in the first step of the solving process which after that has to be used in a second step. The girl in the interview mentioned above had this problem: She referred to a cardinal number (“Thomas has got 4 rabbits”) and ignored the relation in the relevant statement (“He has got 4 rabbits more than Thomas”).

Most lower achievers in mathematics are not able to detach their thinking from concrete objects and real actions; this weakness seems to be a reason why they are the less successful ones: “The properties by which the physical objects are described and classified need to be ignored; and attention is focused on the actions on the objects which have the potential to create an ‘object of the mind’, which has new properties associated with new classifications and new relationships. For some there may be a cognitive shift from concrete to abstract in which the concept of number becomes conceived as a construct that can be manipulated in the mind. For others, however, meaning remains at an enactive level; elementary arithmetic remains a matter of performing or representing actions. ... It is our contention that different perceptions of these objects, whether mental or physical, are the heart of different cognitive styles that lead to success and failure in elementary arithmetic” (Gray, Pitta and Tall 1997, pp. 115, 117). These authors’ evidence is based on responses to a range of elementary context-free addition and subtraction problems given by children at ages from 7 to 11: “‘Low achievers’ tended to highlight the descriptive qualities of the items in strongly personalised terms, ... there was a tendency to associate these items with a story in the sense that they were seen as pictures that required colour, detail and a realistic content. In contrast, ‘high achievers’ concentrated on the more abstract qualities within (the) series of items. Though they initially focused on core concepts, they could traverse at will a hierarchical network of knowledge from which they abstracted these notions or representational features” (p. 123).

3. An intervention study with pupils in grade 2

Hasemann and Stern (2002) carried out a 12 lessons intervention study in nine classes at the end of grade 2 in the Hannover area. At that time word problems were well-known to the children. Two different training programmes for the solution of word problems were developed, each of which was tested in three classes; in addition, there were three control classes. One of the programmes focussed on pupils’ real-life action-related behaviour. In this programme the teachers’ instructions followed the scheme “from the concrete to the abstract” (and were guided by the idea of “ongoing schematisation” developed in the Utrecht project mentioned above) while the other programme was based on abstract and symbolic activities (cf. 3.2).

3.1 Pupils’ mathematical behaviour with items: some examples

“Low achievers’” tendency to “highlight the descriptive qualities of the items in strongly personalised terms” was very clearly to be observed in our study. After having worked out the problem

David collects Pokémon cards. Today he got 15 new cards. Now he owns 89 cards. How many cards did he own yesterday?

in the 9th lesson of their programmes, the pupils were asked to make up their own story with the same mathematical structure as that in this problem. Most of the children were able to make up a story, but just 10 (of 43) of such stories had a similar mathematical structure as the problem mentioned (namely $\square + b = c$; cf., for example, fig. 3). Most of the stories which were created by the